

Bloxham CE Primary Half Termly Overview Term 3 2025/26



Be . Build . Become

Year Group FS	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6
English (incorporating PSED and CL intentions)	<p>To begin to show accuracy when drawing.</p> <p>To draw or paint a place from observation or imagination.</p> <p>To share creations and explain a process.</p> <p>To learn a story and to use a story map.</p>	<p>To learn about significant events from the past</p> <p>To ask questions to check my understanding/ to answer questions</p> <p>To join in with repeated refrains and phrases in rhymes</p> <p>To listen and respond</p>	<p>To discuss similarities between our lives today and life in the past</p> <p>To know that machines have changed over time</p> <p>To use writing to communicate thoughts, ideas, experiences and events</p> <p>To predict/anticipate key events in a story</p> <p>To know there are clues at different points in a story that</p>	<p>To engage in conversations around stories</p> <p>To make connections to other familiar stories</p> <p>To develop storylines in their pretend play</p> <p>To use discussion to solve problems</p> <p>To create collaboratively,</p>	<p>To discuss and share my ideas</p> <p>To retell familiar stories and rhymes.</p> <p>To apply their Phonics knowledge to write initial sounds and words</p> <p>To learn new vocabulary and use this in conversation.</p> <p>To ask questions to check understanding</p>	<p>To articulate their ideas and thoughts in full sentences</p> <p>To listen to and talk about non-fiction</p> <p>To engage in discussion and ask questions to check understanding.</p> <p>To listen and respond.</p> <p>To use phrases and refrains from stories in play or conversation.</p>

			<p>suggest what might happen next</p> <p>To create a story map</p> <p>To describe similarities between things in the past and things today</p>			
Maths	<p>To use the language 'longer' and 'shorter'</p> <p>To compare lengths</p> <p>To explore the relationship between length and height</p> <p>To understand units of measure</p>	<p>To use a balance.</p> <p>To compare the weight of objects.</p>	<p>To recognise more than and fewer than.</p> <p>To identify an equal number.</p> <p>To identify when there is an equal number, too many or not enough.</p>	<p>To represent numbers to 5 in different ways.</p> <p>To represent 6 as '5 and a bit.'</p> <p>To use my hands to represent '5 and a bit.'</p> <p>To represent numbers by adding one more.</p>	<p>To compare amounts.</p>	<p>To explore simple AB patterns with objects.</p> <p>To continue a simple pattern.</p> <p>To discover that patterns can vary.</p> <p>To create patterns.</p> <p>To explore ABB patterns.</p>

Physical Dev	To develop balancing while stationary and on the move	To develop running and stopping	To develop changing direction.	To develop jumping and landing	To develop hopping and landing with control	To explore different ways to travel
Understanding the World & Expressive Arts and Design	To comment on images of familiar situations in the past. To recognise that people have different beliefs and celebrate special times in different ways.	To learn about significant events from our past. Talk about the lives of the people around them and their roles in society.	To know some similarities and differences between things in the past and now, drawing on their experiences and what has been read in class. To plan, design and create. To review and evaluate.	To understand the past through settings, characters and events encountered in books read in class and storytelling.	To recognise that people have different beliefs and celebrate special times in different ways.	To plan and design before creating. To safely use tools when working creatively. To use materials to create.
Religious Education	To discuss differences and things people have in common.	To discuss which communities I belong to.	To learn about Special places	To learn about Religious communities	To listen and respond: The baptism of Jesus	To learn about modern day baptism